

PROBLEM 1:

```
runner% cat exam2_1.c
#include <stdio.h>
```

```
void main(void)
{
    int a, b;
    while (1) {
        scanf("%i %i", &a, &b);
        if (a < 0 && b < 0) break;
        printf("%3i, %3i: Not yet\n", a, b);
    }
    printf("%3i, %3i: Th-th-th-that's all folks\n",
        a, b);
}
runner% exam2_1
3 6
3, 6: Not yet
0 3
0, 3: Not yet
-1 4
-1, 4: Not yet
3 -4
3, -4: Not yet
0 0
0, 0: Not yet
-1 -2
-1, -2: Th-th-th-that's all folks
```

```
/* alternative version */
#include <stdio.h>
```

```
void main(void)
{
    int a, b;
    scanf("%i %i", &a, &b);
    while (a >= 0 || b >= 0) {
        printf("%3i, %3i: Not yet\n", a, b);
        scanf("%i %i", &a, &b);
    }
    printf("%3i, %3i: Th-th-th-that's all folks\n",
        a, b);
}
```

PROBLEM 2:

```
runner% cat exam2_2.c
#include <stdio.h>
```

```
void chars(int n, char ch);

void main(void)
{
    int n, line;
    scanf("%i", &n);
    chars(1, '*'); chars(1, '\n');
    for (line = 2; line < n; line++) {
        chars(1, '*'); chars(line-2, ' ');
        chars(1, '*'); chars(1, '\n');
    }
    chars(n, '*'); chars(1, '\n');
}
```

```
void chars(int n, char ch)
{
    int i;
    for(i = 0; i < n; i++)
        printf("%c", ch);
}
runner% exam2_2
10
**
* *
* *
* *
* *
* *
* *
*****
runner% exam2_2
5
*
**
* *
* *
*****
```

PROBLEM 3:

```
runner% cat exam2_3.c
#include <stdio.h>
```

```
int addup(int n);
```

```
void main(void)
```

```
{
    int n, sum;
    scanf("%i", &n);
    sum = addup(n);
    printf("Sum of integers up to %i == %i\n",
        n, sum);
}
```

```
int addup(int n)
```

```
{
    int i, sum = 0;
    for(i = 1; i <= n; i++)
        sum = sum + n;
    return sum;
}
```

```
runner% cc -o exam2_3 exam2_3.c
runner% exam2_3
```

```
10
```

```
Sum of integers up to 10 == 55
```

```
runner% exam2_3
```

```
4
```

```
Sum of integers up to 4 == 10
```

PROBLEM 4:

```
runner% cat exam1_4.c
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <time.h>
```

```
int roll(void);
```

```
void main(void)
```

```
{
    int i, n = 1000;
    int spots[7] = {0, 0, 0, 0, 0, 0, 0};
    srand48((long)time(NULL));
```

```
        for (i = 0; i < n; i++)
            spots[roll()]++;
        for (i = 1; i < 7; i++)
            printf("Roll of %i, %4i times, %5.2%%\n",
                i, spots[i], (double)spots[i]/(double)n *
                100.0);
    }
```

```
int roll(void)
```

```
{
    return (int)(6.0*drand48() + 1.0);
}
```

```
runner% cc -o exam2_4 exam2_4.c
vip% exam2_4
```

```
Roll of 1, 175 times, 17.50%
Roll of 2, 168 times, 16.80%
Roll of 3, 166 times, 16.60%
Roll of 4, 166 times, 16.60%
Roll of 5, 165 times, 16.50%
Roll of 6, 160 times, 16.00%
```

```
vip% exam2_4
```

```
Roll of 1, 177 times, 17.70%
Roll of 2, 181 times, 18.10%
Roll of 3, 156 times, 15.60%
Roll of 4, 168 times, 16.80%
Roll of 5, 157 times, 15.70%
Roll of 6, 161 times, 16.10%
```

```
vip% exam2_4
```

```
Roll of 1, 145 times, 14.50%
Roll of 2, 176 times, 17.60%
Roll of 3, 190 times, 19.00%
Roll of 4, 165 times, 16.50%
Roll of 5, 164 times, 16.40%
Roll of 6, 160 times, 16.00%
```

```
vip%
```